GitHub Steps

F:\PROJECT\FootballRepo [master]> ssh -T git@football2k15

ssh.exe": Could not resolve hostname football2k15: no address associated with name

F:\PROJECT\FootballRepo [master]> ssh -T git@sachin750

ssh.exe": Could not resolve hostname sachin750: no address associated with name

F:\PROJECT\FootballRepo [master]> git remote add origin <https://github.com/football2k15/football.git>

F:\PROJECT\FootballRepo [master]> git push -u origin master

Counting objects: 6, done.

Delta compression using up to 4 threads.

Compressing objects: 100% (5/5), done.

Writing objects: 100% (6/6), 999 bytes | 0 bytes/s, done.

Total 6 (delta 0), reused 0 (delta 0)

To <https://github.com/football2k15/football.git>

\* [new branch] master -> master

Branch master set up to track remote branch master from origin.

F:\PROJECT\FootballRepo [master]> git status

On branch master

Your branch is up-to-date with 'origin/master'.

nothing to commit, working directory clean

F:\PROJECT\FootballRepo [master]> git fetch

F:\PROJECT\FootballRepo [master]> git push

Everything up-to-date

F:\PROJECT\FootballRepo [master]> git init

Reinitialized existing Git repository in F:/PROJECT/FootballRepo/.git/

F:\PROJECT\FootballRepo [master]> git remote -v

origin <https://github.com/football2k15/football.git> (fetch)

origin <https://github.com/football2k15/football.git> (push)

F:\PROJECT\FootballRepo [master]> git add .\test.txt

F:\PROJECT\FootballRepo [master +1 ~0 -0]> git commit -m "Add test.txt"

[master 602b479] Add test.txt

1 file changed, 1 insertion(+)

create mode 100644 test.txt

F:\PROJECT\FootballRepo [master]> git remote add origin <https://github.com/football2k15/football.git>

fatal: remote origin already exists.

F:\PROJECT\FootballRepo [master]> git remote -v

origin <https://github.com/football2k15/football.git> (fetch)

origin <https://github.com/football2k15/football.git> (push)

F:\PROJECT\FootballRepo [master]> git push

Counting objects: 4, done.

Writing objects: 100% (3/3), 250 bytes | 0 bytes/s, done.

Total 3 (delta 0), reused 0 (delta 0)

To <https://github.com/football2k15/football.git>

94945a0..602b479 master -> master

F:\PROJECT\FootballRepo [master]>